

NPC

ALIGNMENT

Darkvision (60'), Normal	
VISION	
0	
POINTS	

SKILLS					MAX RANKS	12/6
SKILL NAME		KEY ABILITY	SKILL MODIFIER	ABILITY MODIFIER	RANKS	MISC MODIFIER
✓	Balance	DEX	16	= 4	+ 12.0	+
✓	Diplomacy	CHA	10	= 0	+ 10.0	+
✓	Escape Artist	DEX	16	= 4	+ 12.0	+
	Knowledge (Arcana)	INT	12	= 2	+ 10.0	+
	Knowledge (Religion)	INT	14	= 2	+ 12.0	+
✓	Spot	WIS	15	= 5	+ 10.0	+
	Use Magic Device	CHA	3	= 0	+ 3.0	+
					=	+
					+	+
✓ : can be used untrained. ✗ : exclusive skills						

	TOTAL		BASE ATTACK BONUS		STAT MODIFIER		SIZE MODIFIER		MISC MODIFIER		TEMP MODIFIER
MELEE attack bonus	+9/+4	=	+6/+1	+	+3	+	+0	+	+0	+	
RANGED attack bonus	+10/+5	=	+6/+1	+	+4	+	+0	+	+0	+	
GRAPPLE attack bonus	+9/+4	=	+6/+1	+	+3	+	+0	+	+0	+	

SPECIAL ABILITIES

Wholeness of Body (Su) 18 hp/day

PROFICIENCIES

LANGUAGES

WEIGHT ALLOWANCE					
Light	86.0	Medium	173.0	Heavy	260.0
Lift over head	260.0	Lift off ground	520.0	Push / Drag	1300.0

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