

## Ekaterina Female Human Mnk20 NPC

NAME		PLAYERNAME		DEITY		ALIGNMENT
Mnk20	380000	Human	Medium	5'7"	141 lbs	Normal
CLASS	EXPERIENCE	RACE	SIZE	HEIGHT	WEIGHT	VISION
20	210000	0	Female			0
TCL	NEXT LEVEL	AGE	GENDER	EYES	HAIR	POINTS

ABILITY NAME	ABILITY SCORE	ABILITY MOD	TEMP SCORE	TEMP MOD	HP		WOUNDS/CURRENT HP				SUBDUAL DAMAGE				DAMAGE REDUCTION				SPEED								
<b>STR</b> Strength	19	+4	19	+4	<b>HP</b> hit points	104													Walk 90'								
<b>DEX</b> Dexterity	15	+2	15	+2	<b>AC</b> armor class	22	20	22	=	10	+	0	+	0	+	2	+	0	+	0	+	10		0	+0	30	
						TOTAL	FLAT	TOUCH		BASE	ARMOR BONUS	SHIELD BONUS	STAT MODIFIER	SIZE MODIFIER	NATURAL ARMOR	MISC MODIFIER		MISS CHANCE				ARCANE SPELL FAILURE	ARMOR CHECK PENALTY	SPELL RESISTANCE			
<b>CON</b> Constitution	13	+1	13	+1	<b>INITIATIVE</b> modifier	+6	=	+2	+	+4	<b>SKILLS</b>														MAX RANKS		23/11.5
<b>INT</b> Intelligence	12	+1	12	+1							TOTAL	DEX MODIFIER	MISC MODIFIER	<b>SKILL NAME</b>	KEY ABILITY	SKILL MODIFIER	ABILITY MODIFIER	RANKS	MISC MODIFIER								
<b>WIS</b> Wisdom	22	+6	22	+6	<b>BASE ATTACK</b> bonus	+15/+10/+5	✓	Balance	DEX	22	=	2	+	18.0	+	2											
<b>CHA</b> Charisma	12	+1	12	+1			✓	Diplomacy	CHA	24	=	1	+	23.0	+												
							✓	Escape Artist	DEX	23	=	2	+	21.0	+												
							✓	Jump	STR	27	=	4	+	21.0	+	2											

SAVING THROWS		TOTAL	BASE SAVE	ABILITY MODIFIER	MAGIC MODIFIER	MISC MODIFIER	TEMP MODIFIER	conditional modifiers		
<b>FORTITUDE</b> (constitution)	<b>+13</b>	=	<b>+12</b>	+	<b>+1</b>	+	<b>+0</b>		+	
<b>REFLEX</b> (dexterity)	<b>+16</b>	=	<b>+12</b>	+	<b>+2</b>	+	<b>+0</b>		+	
<b>WILLPOWER</b> (wisdom)	<b>+20</b>	=	<b>+12</b>	+	<b>+6</b>	+	<b>+0</b>		+	

	TOTAL		BASE ATTACK BONUS	STAT MODIFIER	SIZE MODIFIER	MISC MODIFIER	TEMP MODIFIER
<b>MELEE</b> attack bonus	+19/+14/+9	=	+15/+10/+5	+4	+0	+0	
<b>RANGED</b> attack bonus	+17/+12/+7	=	+15/+10/+5	+2	+0	+0	
<b>GRAPPLE</b> attack bonus	+19/+14/+9	=	+15/+10/+5	+4	+0	+0	

UNARMED	TOTAL ATTACK BONUS	DAMAGE	CRITICAL
	+19/+14/+9	2d10+4	20/x2

ARMOR	TYPE	AC	MAXDEX	CHECK	SPELL FAILURE
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## WHOLENESS OF BODY

[illegible]

## EQUIPMENT

ITEM	LOCATION	QTY	WT	COST
Outfit (Explorer's)	Equipped	1	8.0	0.0
TOTAL WEIGHT CARRIED/VALUE			0.0 lbs	0.0 gp

## WEIGHT ALLOWANCE

Light	116.0	Medium	233.0	Heavy	350.0
Lift over head	350.0	Lift off ground	700.0	Push / Drag	1750.0

## FEATS

Alertness	See Text
Deflect Arrows	See Text
Dodge	See Text
Improved Disarm	See Text
Improved Grapple	See Text
Improved Initiative	See Text
Improved Unarmed Strike	See Text
Improved Unarmed Strike	See Text
Iron Will	See Text
Lightning Reflexes	See Text
Mobility	See Text
Run	See Text
Skill Focus (Balance)	See Text

## SPECIAL ABILITIES

Abundant Step (Su)

Diamond Body (Su)

Diamond Soul (Ex)

Empty Body (Su) 20 rounds/day

### Flurry of Blows (Ex)

### Improved Evasion (Ex)

Ki Strike (Magic and Lawful and Adamantine)

Perfect Self (Su)

Purity of Body (Ex)

Quivering Palm (Su) 1/week (DC 26)

### Slow Fall (Any Distance)

### Still Mind (Ex)

### Timeless Body (Ex)

## Tongue of the Sun and Moon

Wholeness of Body (Su) 40 hp/day

## PROFICIENCIES

Club, Crossbow (Heavy), Crossbow (Light), Dagger, Handaxe, Javelin, Kama, Nunchaku, Quarterstaff, Sai, Shuriken, Siangham, Sling, Unarmed Strike

## LANGUAGES

Celestial, Common