

Tharion Male Elf Sor6

NAME

Sor6

CLASS

30000

EXPERIENCE

6

21000

NEXT LEVEL

TCL

| | | | | |
|---------------------|---------------|------------------|------------|---------------|
| ABILITY NAME | ABILITY SCORE | ABILITY MODIFIER | TEMP SCORE | TEMP MODIFIER |
| STR Strength | 12 | +1 | 12 | +1 |
| DEX Dexterity | 14 | +2 | 14 | +2 |
| CON Constitution | 16 | +3 | 16 | +3 |
| INT Intelligence | 15 | +2 | 15 | +2 |
| WIS Wisdom | 12 | +1 | 12 | +1 |
| CHA Charisma | 19 | +4 | 19 | +4 |

SAVING THROWS

FORTITUDE
(constitution)

REFLEX
(dexterity)

WILLPOWER
(wisdom)

+5

=

+2

+

+3

+

+0

+

+0

+

conditional modifiers

+4

=

+2

+

+2

+

+0

+

+0

+

conditional modifiers

+6

=

+5

+

+1

+

+0

+

+0

+

conditional modifiers

| | | | | | | | | | | | |
|-------------------------|-------------------|---------------|---------------|---------------|---------------|---|----|---|----|---|--|
| TOTAL | BASE ATTACK BONUS | STAT MODIFIER | SIZE MODIFIER | MISC MODIFIER | TEMP MODIFIER | | | | | | |
| MELEE attack bonus | +4 | = | +3 | + | +1 | + | +0 | + | +0 | + | |
| RANGED attack bonus | +5 | = | +3 | + | +2 | + | +0 | + | +0 | + | |
| GRAPPLE attack bonus | +4 | = | +3 | + | +1 | + | +0 | + | +0 | + | |

| | | | |
|---------|--------------------|--------|----------|
| UNARMED | TOTAL ATTACK BONUS | DAMAGE | CRITICAL |
| | +4 | 1d3+1 | 20/x2 |

| | | | | | |
|-------|------|----|--------|-------|---------------|
| ARMOR | TYPE | AC | MAXDEX | CHECK | SPELL FAILURE |
|-------|------|----|--------|-------|---------------|

EQUIPMENT

| | | | | |
|---------------------|----------|-----|-----|------|
| ITEM | LOCATION | QTY | WT | COST |
| Outfit (Explorer's) | Equipped | 1 | 8.0 | 0.0 |

TOTAL WEIGHT CARRIED/VALUE

0.0 lbs 0.0 gp

WEIGHT ALLOWANCE

| | | | | | |
|----------------|-------|-----------------|-------|-------------|-------|
| Light | 43.0 | Medium | 86.0 | Heavy | 130.0 |
| Lift over head | 130.0 | Lift off ground | 260.0 | Push / Drag | 650.0 |

FEATS

| | |
|---------------------------|----------|
| Alertness | See Text |
| Greater Spell Penetration | See Text |
| Spell Penetration | See Text |

NPC

PLAYERNAME

Elf

RACE

Medium

SIZE

5'5"

HEIGHT

157 lbs

WEIGHT

0

Male

GENDER

AGE

EYES

HAIR

POINTS

HP
hit points

34

WOUNDS/CURRENT HP

SUBDUAL DAMAGE

DAMAGE REDUCTION

AC
armor class

12

TOTAL

10

FLAT

12

TOUCH

10

BASE

0

ARMOR BONUS

0

SHIELD BONUS

2

STAT MODIFIER

0

SIZE MODIFIER

0

NATURAL ARMOR MODIFIER

0

MISC MODIFIER

0

MISS CHANCE

0

ARCANE SPELL FAILURE

0

ARMOR CHECK PENALTY

+0

SPELL RESISTANCE

0

INITIATIVE
modifier

+2

TOTAL

+2

DEX MODIFIER

+0

MISC MODIFIER

BASE ATTACK
bonus

+3

Chaotic Evil

ALIGNMENT

Low-Light, Normal

VISION

0

POINTS

SKILLS

| SKILL NAME | KEY ABILITY | SKILL MODIFIER | ABILITY MODIFIER | RANKS | MISC MODIFIER |
|------------------------|-------------|----------------|------------------|-------|---------------|
| Knowledge (Arcana) | INT | 11 | = | 2 | + 9.0 + |
| Knowledge (Local) | INT | 5 | = | 2 | + 3.5 + |
| Knowledge (Religion) | INT | 6 | = | 2 | + 4.0 + |
| Knowledge (The Planes) | INT | 6 | = | 2 | + 4.0 + |
| ✓ Sense Motive | WIS | 4 | = | 1 | + 3.5 + |

✓ : can be used untrained. X : exclusive skills

SPECIAL ABILITIES

+2 racial saving throw bonus against enchantment spells or effects.

An elf who merely passes within 5 feet of a secret or concealed door is entitled to a Search check to notice it as if she were actively looking for it.

Immunity to magic sleep effects.

Summon Familiar

PROFICIENCIES

Club, Crossbow (Heavy), Crossbow (Light), Dagger, Dagger (Punching), Dart, Gauntlet, Gauntlet (Spiked), Javelin, Longbow, Longspear, Longsword, Mace (Heavy), Mace (Light), Morningstar, Quarterstaff, Rapier, Shortbow, Shortspear, Sickle, Sling, Spear, Spells(Energy Missile), Spells(Ray), Spells(Touch), Unarmed Strike

LANGUAGES

Common, Draconic, Elven, Orc

Sorcerer Spells

| LEVEL | 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 |
|---------|---|---|---|---|---|---|---|---|---|---|
| KNOWN | 7 | 4 | 2 | 1 | 0 | 0 | 0 | 0 | 0 | 0 |
| PER DAY | 6 | 7 | 6 | 4 | 0 | 0 | 0 | 0 | 0 | 0 |

LEVEL 0

| Name | DC | Saving Throw | Time | Duration | Range | Comp. | Spell Resistance | School |
|---|----|-------------------------------------|-------------------|---|-------------------|---------|------------------|------------------------------------|
| □□□□□ Dancing Lights <i>Effect:</i> Creates torches or other lights. | 14 | None | 1 standard action | 6 minute [D] | Medium (160 Feet) | V, S | No | Evocation [Light] |
| □□□□□ Detect Poison <i>Effect:</i> Detects poison in one creature or small object. | 14 | None | 1 standard action | Instantaneous | Close (40 Feet) | V, S | No | Divination |
| □□□□□ Ghost Sound <i>Effect:</i> Figment sounds. | 14 | Will disbelief (if interacted with) | 1 standard action | 6 rounds [D] <i>Target:</i> Illusory sounds | Close (40 Feet) | V, S, M | No | Illusion (Figment) |
| □□□□□ Mage Hand <i>Effect:</i> 5-pound telekinesis. | 14 | None | 1 standard action | Concentration | Close (40 Feet) | V, S | No | Transmutation |
| □□□□□ Message <i>Effect:</i> Whispered conversation at distance. | 14 | None | 1 standard action | 60 minutes <i>Target:</i> One nonmagical, unattended object weighing up to 5 lb. | Medium (160 Feet) | V, S, F | No | Transmutation [Language-Dependent] |
| □□□□□ Ray of Frost <i>Effect:</i> Ray deals 1d3 cold damage. | 14 | None | 1 standard action | Instantaneous | Close (40 Feet) | V, S | Yes | Evocation [Cold] |
| □□□□□ Read Magic <i>Effect:</i> Read scrolls and spellbooks. | 14 | None | 1 standard action | 60 minutes <i>Target:</i> Ray <i>Target:</i> You | Personal | V, S, F | No | Divination |

LEVEL 1

| Name | DC | Saving Throw | Time | Duration | Range | Comp. | Spell Resistance | School |
|--|----|--------------|-------------------|--|-----------------|------------|------------------|--------------------------------------|
| □□□□□ Alarm <i>Effect:</i> Wards an area for 12 hours. | 15 | None | 1 standard action | 12 hours [D] | Close (40 Feet) | V, S, F/DF | No | Abjuration |
| □□□□□ Charm Person <i>Effect:</i> Makes one person your friend. | 15 | Will negates | 1 standard action | 6 hours <i>Target:</i> 20-ft.-radius emanation centered on a point in space | Close (40 Feet) | V, S | Yes | Enchantment (Charm) [Mind-Affecting] |
| □□□□□ Obscuring Mist <i>Effect:</i> Fog surrounds you. | 15 | None | 1 standard action | 6 minutes <i>Target:</i> One humanoid creature | 20 ft. | V, S | No | Conjuration (Creation) |
| □□□□□ Shield <i>Effect:</i> Invisible disc gives +4 to AC, blocks magic missiles. | 15 | None | 1 standard action | 6 minutes [D] <i>Target:</i> Cloud spreads in 20-ft. radius from you, 20 ft. high <i>Target:</i> You | Personal | V, S | No | Abjuration [Force] |

LEVEL 2

| Name | DC | Saving Throw | Time | Duration | Range | Comp. | Spell Resistance | School |
|--|----|--------------|-------------------|--|-------------------|------------|------------------|-------------------------------|
| □□□□□ Acid Arrow <i>Effect:</i> Ranged touch attack; 2d4 damage for 3 rounds. | 16 | None | 1 standard action | 3 rounds <i>Target:</i> One arrow of acid | Long (640 Feet) | V, S, M, F | No | Conjuration (Creation) [Acid] |
| □□□□□ Knock <i>Effect:</i> Opens locked or magically sealed door. | 16 | None | 1 standard action | Instantaneous; see text <i>Target:</i> One door, box, or chest with an area of up to 10 sq. ft./level | Medium (160 Feet) | V | No | Transmutation |

LEVEL 3

| Name | DC | Saving Throw | Time | Duration | Range | Comp. | Spell Resistance | School |
|--|----|--------------|------------|---|-------|---------|------------------|---------------|
| □□□□□ Secret Page <i>Effect:</i> Changes one page to hide its real content. | 17 | None | 10 minutes | Permanent <i>Target:</i> Page touched, up to 3 sq. ft. in size | Touch | V, S, M | No | Transmutation |

* =Domain/Specialty Spell